

BPA Alabama Tournament Rules

*THIS IS A CONDENSED VERSION OF THE BPA RULEBOOK.
PLEASE REFER TO THE ONLINE BPA RULE BOOK FOR THE OFFICIAL RULES.*

*All teams must provide BPA online roster with ALL parent signatures (available at playbpa.com)

*All teams must provide current proof of Team Insurance at Check-In

*All teams must have copies of Birth Certificates for each player, if requested

Pitching Rules

1 day tournament

9U/10U:	no more than 6 innings
11U/12U:	no more than 7 innings
13U & up:	no more than 8 innings

Multi-day tournament

9U/10U:	no more than 8 innings in 2 consecutive days
11U/12U:	no more than 10 innings in 2 consecutive days
13U & up:	no more than 12 innings in 2 consecutive days

*One pitch counts as an inning

*Pitching violation will result in forfeit of game

EACH GAME WILL HAVE AN OFFICIAL PITCHING TRACKING/SCORE CARD. THE HOME TEAM WILL COMPLETE THE CARD DURING THE GAME. IT MUST BE SIGNED BY BOTH COACHES AT THE END OF THE GAME.

Time Limits

7U/8U will play 6 innings or 1:15. Championship game will be 6 innings or 1:30.

9U-12U will play 6 innings or 1:30. Championship game will be 6 innings or 1:45.

13U & up will play 7 innings or 1:30 in pool play. Bracket play will be 7 innings or 1:45. Championship game will be 7 innings or 2:00.

If the time limit is reached in pool play, the current inning will be finished and no new inning will begin. Pool play games may end in a tie.

If time limit is reached in bracket play, the current inning will be finished and no new inning will begin unless the game is tied. If a game is tied at the end of time limit or regulation innings, the international tie breaker will be used. Every extra inning will begin with the last completed at bat on 2nd base. The home team will always get their turn at bat.

Run Rule

12 runs after 3 innings

10 runs after 4 innings

8 runs after 5 innings

Seeding

1. Head to head
2. Runs allowed
3. Runs scored
4. Coin toss

Substitutions and Batting Lineups

Teams can choose to:

- Bat 9
- Bat 10 with EH
- Bat 9 with DH
- Bat 10 with DH and EH
- Bat entire roster

All starters may re-enter one time in their original spot in the lineup.

A team may start a game with an 8 player lineup. An out will be declared for the 9th position in the batting lineup each time it appears. If another player becomes available, they may be added into the 9th position at that time.

Courtesy Runner

A courtesy runner may be used for the pitcher and/or catcher of record at any time during the inning.

- a. The CR must be a player not in the lineup; if all players are in the lineup, then the player farthest from coming to bat shall be used as the CR.
- b. No appearance or removal will be charged against either player.
- c. The CR is in the game when he has taken his position on base and the home plate umpire puts the ball in play.

Protest

Any protest will be ruled on immediately by the tournament director. Rule applications may be protested; judgment calls may not. A \$100 protest fee is required to file a protest and will be returned if the protest is upheld.

Sportsmanship

Coaches are expected to demonstrate good sportsmanship for their team and their fans. They are also responsible for the behavior of their team and their fans.

Any coach or player who is ejected from a game will be suspended for the following game. A coach who is ejected must leave the complex immediately or be subject to additional penalties.

Any spectator who is disruptive or who displays poor sportsmanship may be removed at the discretion of the tournament director or complex representative.

BPA Alabama Coach Pitch Rules

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Batters will get 6 pitches, or 3 strikes. If the 6th pitch is a foul ball, the batter will receive an additional pitch or pitches until the ball is hit fair or the batter's turn at bat is completed.

7 run limit per team per inning

Baserunners may not leave their base until the ball is hit.

No infield fly rule.

No bunting.

No DH

No intentional walks

The coach pitcher must pitch with one foot inside the circle. He must leave the field immediately when the ball is put in play. The coach pitcher may not verbally or physically coach. If the coach pitcher is unintentionally struck by a batted ball, the ball is dead and the batter is awarded 1st base. Any baserunners are also awarded one base. If the coach pitcher intentionally interferes with a batted ball, the ball is dead and the batter is out. Any baserunners return to the base occupied at the time of pitch.

The defensive player in the pitcher position may not leave the pitching circle until the ball is hit. PENALTY: The play continues and after the play ends, the offensive team has the option of taking the result of the play or a no pitch. The defensive player in the pitcher position must wear a helmet and/or safety mask and stand on either side of the coach pitcher.

A courtesy runner may be used for the catcher only.

Each team on defense will field 10 players consisting of 6 infielders and 4 outfielders. Outfielders must stay in the outfield until the ball is hit. NOTE: Teams may start with 9 players; however, they must play with 6 infielders and 3 outfielders. If a team drops below 9 players, the game will be forfeited.

If any batter throws/slings the bat, the team will be issued a warning. The second time it occurs with any batter on that team, the ball is dead and the batter is declared out. All baserunners must return to the base occupied at the time of pitch.

Coaches have the option of batting 10 players or the entire roster.

Games will be 6 innings or 1:15. Championship games will be 6 innings or 1:30.

Run Rule

12 after 3 innings

10 after 4 innings

8 after 5 innings